

NORTHEAST DIVISION CONFERENCE AGENDA MARINE CORPS LEAGUE

FRIDAY, APRIL 1, 2022

1200	REGISTRATION FOYER NEXT TO THE EINSTEIN ROOM	MCL/MODD/AUXILIARY
1600	HOSPITALITY ROOM	CONFERENCE ROOM 110
1900	MODD GROWL, NJ PACK	EINSTEIN ROOM

SATURDAY, APRIL 2, 2022

0800	REGISTRATION FOYER NEXT TO THE EINSTEIN ROOM	MCL/AUXILIARY
	SHIP'S STORE	FOYER NEAR EINSTEN ROOM
0900	JOINT OPENING SESSION	EINSTEIN ROOM
	JOINT MEMORIAL SERVICE	
1000	A.M. TRAINING SESSION: NATIONAL COMMANDANT EXECUTIVE DIR./C.O.O.	JOHNNY BAKER BOB BORKA
1130	COL. PHILIP N. ASH, 1 ST USMC RECRUMOW the USMC & MCL can help each other	
1230	LUNCH ON YOUR OWN	
1330	P.M. BUSINESS/TRAINING SESSION NVC NORTHEAST, MICHAEL WALUK	
1630	MARINE OF THE YEAR SOCIETY	TBD
1800	ATTITUDE ADJUSTMENT	WILSON ROOM
1900	CONFERENCE BANQUET & AWARDS	PRESENTATION

^{*} MOY Society will meet after the business/training session before the banquet.

Uniform for Joint Opening Session/Joint Memorial Service: Red Blazer

Uniform for A.M./P.M. Training Sessions: White Short Sleeve Shirt w/ Black or Dress Blues Trousers

Uniform for Banquet: Business Casual, polo shirt, trousers, NO COVERS

* SCHEDULE SUBJECT TO CHANGE

NORTHEAST DIVISION CONFERENCE AGENDA MARINE CORPS LEAGUE AUXILIARY

MCL/MODD/AUXILIARY

FRIDAY, April 1, 2022

1200

	FOYER NEXT TO THE EINSTEIN ROOM					
1600	HOSPITALITY ROOM	CONFERENCE ROOM 110				
1900	AUXILIARY SOCIAL	TBD				
SATURDAY, April 2, 2022						
0800	REGISTRATION FOYER NEXT TO THE EINSTEIN ROOM	MCL/AUXILIARY				
	SHIP'S STORE					
0900	JOINT OPENING SESSION	EINSTEIN ROOM				
	JOINT MEMORIAL SERVICE					
1000	MCLA MEETING	CONFERENCE ROOM 108				

1200 LUNCH ON YOUR OWN

1300 MCLA MEETING TBD

REGISTRATION

1800 ATTITUDE ADJUSTMENT WILSON ROOM

1930 CONFERENCE BANQUET

GUEST SPEAKER: COL. PHILIP N. ASH 1ST USMC RECRUITING DIST.

AWARDS PRESENTATION...

MASKS ARE OPTIONAL AT THIS TIME BUT RECOMMENDED IF YOU HAVE NOT BEEN VACCINATED

Uniform for Joint Opening Session/Joint Memorial Service: Uniform

Uniform for Banquet: Business Casual, polo shirt, NO COVERS

* SCHEDULE SUBJECT TO CHANGE